

DRIVER EDUCATION

6 &6 CLASSROOM SESSION

WHAT TO EXPECT FOR THIS IN-CLASS LESSON

- Classroom session will run 6 hours
- We will be talking about SGI Programs which include Licensing and Insurance.
- We will also discuss the Programs designed to promote Safe Driving and reduce your risk of a collision.
- We will discuss Driving Skills you should use to help prevent collisions.

WHAT TO EXPECT FOR THIS IN-CLASS LESSON

We will discuss

- The 6 Basic Driving Conditions that Lead to Collisions.
- The various conditions and attitudes you may experience as a driver.
- Sharing the Road with other types of vehicles.
- Driving Techniques used in varied road conditions to avoid collisions

WHAT TO EXPECT FOR THIS IN-CAR DRIVING LESSONS

You can expect that you will:

- Get you familiar with their vehicle
- Work with you to develop proper eye use, timing, and hazard detection and incorporate the 6 driving conditions into your driving.
- Work on turns at all types of intersections
- Do Highway, Gravel Road and City driving
- Work on low-speed maneuvering
- Clarify rules of the road

WHY IS THIS PROGRAM IMPORTANT?

 S.G.I. introduced the 6/6 Driving program in the effort to help new drivers navigate through new driving challenges with the help of a trained instructor.





Knowledge is power

WHY IS IT MANDATORY TO COMPLETE THE 6/6 TRAINING ?



With all the technology and enhancements in vehicle design there continues to be collisions that result in personal and financial losses because of the

Human Factor

WHY DO I NEED TO TAKE THIS PROGRAM?

- Motor vehicle crashes are the leading cause of injury and death among Saskatchewan's new drivers.
- New drivers, regardless of their age, are over-represented in collisions.
 - New drivers under 21 are involved in approximately 24 atfault collisions per 100 drivers.
 - New drivers over 21 who have 14 at-fault collisions per 100 drivers.
- For all Saskatchewan drivers, regardless of age or experience, there are approximately seven atfault collisions per 100 drivers.



TOP TEN TRAFFIC INFRACTIONS

1	Exceeding the speed limit
2	Exceeding the speed limit (photo radar)
3	Failing to stop at a red light (camera)
4	Driving an unregistered vehicle
5	Failing to wear a seat belt/failing to wear a seat belt properly
6	Fail to Stop or Proceed before Safe
7	Driving without an appropriate licence/violation of endorsement or restriction.
8	Exceeding the speed limit in a school zone
9	Using Electronic communications equipment while driving
10	Driving without Due Care/Reasonable Consideration

STATS ABOUT COLLISIONS

- The SGI cost per collision
 - \$7,399.00 for Average Property Damage Claim
 - \$75,160.00 for Average Major Personal Injury Claim
 - \$147,406.00 for Average Fatal Bodily Injury Claim
- The SGI cost for the:
 - Average Property Damage only crash Total \$8,462.00
 - Average Injury Based Crash Total \$25,297.00
 - Average Fatal Crash Total \$227,532.00



LOST TIME AT WORK AND MEDICAL COSTS

- Many times, there will need to be time taken off work to deal with the details related to the collision.
 - Vehicle inspection
 - Finding and purchasing a new vehicle
 - Possible trips to doctor/appointments
 - Needed medical leave.

MEDICAL COSTS



Some medical costs may be minor..

While others may be more severe:

- Months of hospital time and rehabilitation.
- Loss of limbs or the use of limbs
- Massive head injuries
- DEATH.. And the financial and emotional costs associated.

SGI CUSTOMER SERVICE

- My SGI
- SGI's Web Site
 - www.sgi.sk.ca
- SGI's Email
 - sgiinquiries@sgi.sk.ca
- SGI's Customer Service Centre
 - 1-844-TLK-2SGI (1-844-855-2744)



SGI CUSTOMER SERVICE

- SGI Offices covers all Exams and Testing for all classifications of Licenses and Vehicles.
 - Writing of Exams
 - Administering the Road Tests
- SGI Licensed Brokers Cover all License renewals, Vehicle registration and insurance coverage

VEHICLE INSURANCE COVERAGE

Your licence plates carry basic insurance coverage in three areas:

- Collision and comprehensive (damage to your vehicle)
- Personal injury benefits
- Third-party liability















COLLISION AND COMPREHENSIVE

- It is also known as physical damage coverage.
- It pays for damage to your vehicle due to a collision or other occurrence such as hail, fire or theft.
- Claims for damage to your vehicle are subject to a deductible.



Personal Injury Benefits

- You have a choice between two equally priced auto injury coverages
 - No Fault Coverage
 - Tort Coverage.



▶ This insurance provide Saskatchewan residents with injury and death benefits if they are injured or killed in an automobile collision anywhere in Canada or the United States

PERSONAL INJURY BENEFITS

- No Fault Insurance
 - Saskatchewan Residents with this coverage receive a comprehensive package of benefits regardless of the circumstances of the collision.
 - Benefits include coverage for income loss, medical and rehabilitation expenses, permanent impairment and death benefits.
 - You can sue for certain expenses not covered by their benefits, as well as for income loss which exceeds the benefits provided by the plan.

PERSONAL INJURY BENEFITS

Tort Insurance

- This insurance provides a basic package of benefits regardless of the circumstances of the collision.
- Benefits include some coverage for income loss, medical and rehabilitation expenses, permanent impairment and death benefits.
- If you are not totally at fault for the collision can sue for expenses and income losses not covered by their benefits and for pain and suffering, subject to a \$5,000 deductible.

THIRD-PARTY LIABILITY

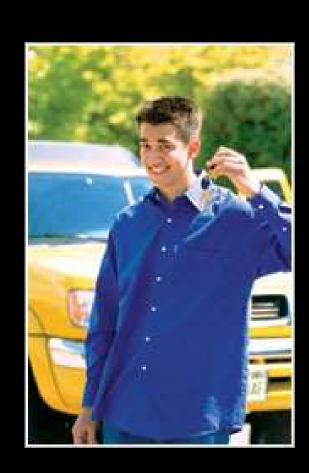
- This insurance provides you, the vehicle owner, with up to \$200,000 to pay for damages your vehicle causes to:
 - The property of others
 - Or injuries it causes to others.



SGI PROGRAMS

Graduated Driver's Licensing (GDL)

- Is a staged introduction of new drivers of any age into the driving environment.
 - Drivers gradually move into higher risk driving situations after gaining experience in lower risk situations.
 - Graduated licence programs work to save lives and prevent injuries among new drivers.



SGI PROGRAMS

There are three stages to the Graduated Driver's license Program program.

1) Learner

2) Novice 1

3) Novice 2



	Class 7 - Learner 9 months	Class 5 - Novice 1 6 months	Class 5 - Novice 2 12 months	
	16 years of age (15 high school program)	16 years of age		
	Pass written test	Pass Class 5 road test		771
Requirements	Nine months – excludes interruptions (non-renewal, refusal, suspension)	Six months – excludes interruptions (non-renewal, refusal, suspension)	12 months – excludes interruptions (non-renewal, refusal, suspension); and	LICENCE
Requir			12 months – at-fault collision, conviction and suspension free	CED
i i	Mandatory education - high school training (30 hours in-class, six hours in-car), or commercial training (six hours in-class, six hours in-car)			EXPERIENCED LICENCE!
	Must have a supervising driver in the front passenger seat at all hours	One passenger only who is not immediate family member; and	Number of passengers limited to number of seatbelts	TO AN
	Supervising driver must be an experienced licensed driver	Other passengers must be immediate family members and are limited to number of seatbelts		GRADUATED TO AN
strictions	Passengers must be immediate family members between the hours of midnight and 5 a.m.			E GRAD
Restri	Number of passengers limited to the number of seatbelts			J HAVE
	Cannot consume any amount of alcohol and drive (zero BAC)	Cannot consume any amount of alcohol and drive (zero BAC)	Cannot consume any amount of alcohol and drive (zero BAC)	YOU
	Cannot be a supervising driver	Cannot be a supervising driver	Cannot be a supervising driver	
	Cannot obtain any commercial driver's licence or endorsement or a school bus endorsement	Cannot obtain any commercial driver's licence or endorsement or a school bus endorsement	Cannot obtain any commercial driver's licence or endorsement or a school bus endorsement	

SGI PROGRAMS

- Safe Driver Recognition Program
- Driver Improvement Program
- Graduated Driver Improvement



WHAT IS SAFE DRIVER RECOGNITION?

- Safe Driver Recognition Program
 - Encourages safe driving, discourages high risk driving
 - Offers discounts on basic vehicle insurance as a way of thanking motorists for driving safely.
 - If you own or lease a vehicle registered in your name, you may qualify for a discount on your insurance depending on your driving history.
 - That discount will apply to every qualifying vehicle you insure.

Penalty Zone		Ne	utral	al		Safet	Safety Zone			
	Penalty per			Good	l Drivers	Great	t Drivers	Safes	st Drivers	
Points	incident	Points	Discount	Points	Discount	Points	Discount	Points	Discount	
-1	\$50	0	0%	1	2%	11		0.4	040/	
-2	\$100			2	4%	12		21	21%	
-3	\$150	Base insurance premium		3	6%	13		00	0004	
-4	\$200			4	8%	14		22	22%	
-5	\$250			5	10%	15	2011	-00	000/	
-6	\$300			6	12%	16	20%	23	23%	
-7	\$350			7	14%	17		0.4	0.40/	
-8	\$400			8	16%	18		24	24%	
-9	\$450			9	18%	19		2422	0507	
-10	\$500			10	20%	20		25	25%	
Add \$50 for every additional Penalty Zone point to a maximum of \$1,000.*		-			As long as you	ır rating is zero o	or higher you will n	ot pay a penalty.		

SAFETY RATING SCALE Please note:

Financial penalties in

Safe Driver Recognition are in addition to fines required by law enforcement for traffic convictions. Those at fault for collisions also pay the insurance deductibles.

DRIVER IMPROVEMENT PROGRAM

The Driver Improvement Program monitors the records of all Saskatchewan drivers

- for traffic convictions and at-fault collisions.
- The program aims to make Saskatchewan roads safer for everyone by reducing high-risk behavior by motorists.



DRIVER IMPROVEMENT PROGRAM

- Drivers are assigned points every time they are convicted of a traffic offence or are responsible for a vehicle collision.
- Drivers who reach 9 DIP points are sent a warning letter to advise that tougher sanctions will follow should their driving record continue to deteriorate.
 - Points accumulated under the Driver Improvement Program are completely independent of the Safe Driver Recognition

GRADUATED DRIVER IMPROVEMENT

- The Graduated Driver Licensing (GDL) Improvement program monitors the records of all new drivers for traffic convictions and collisions.
- As a new driver, we'll give you demerit points and place you in the GDL Improvement program if, while at any stage of the <u>Graduated Drivers</u> <u>Licensing program</u>, you:
 - are found 50% or more at fault for a collision
 - get any traffic convictions

If you receive any traffic convictions or are responsible for a collision, we'll place you in the GDL Improvement program. The program gives penalties based on the number of points you have:

Penalty

additional points

Demerit points

GRADUATED DRIVER IMPROVEMENT

Warning letter If your 1st incident is 1 or two points Traffic Safety Education If your 1st incident is 3 or more points OR If your 2nd incident is 1 or more points Defensive Driving Course 1 or more additional points **Driver Improvement Training** 1 or more additional points 30-day driver's licence susp 1 or more 90-day driver's licence susp. 1 or more 180-day driver's licence susp. 1 or more additional points Interview and sanction 1 or more additional points Manual review and sanction 1 or more

DRIVER IMPROVEMENT PROGRAM

Driver Impr	ovement Program	Graduated Driver's Licensing Program			
Points	Sanction	Sanction	Incidents		
9 or more	Program Information Letter	Warning Letter or	1st incident		
+3 or more	Warning Letter	Educational/Safety Seminar (depending on rating points)	2pts or less/ 1st incident 3pts or more		
+3 or more	Defensive Driving Course	Defensive Driving Course	+1 or more		
+3 or more	Driver Improvement Training	Driver Improvement Training	+1 or more		
+3 or more	30-day Suspension	30-day Suspension	+1 or more		
+3 or more	90-day Suspension	90-day Suspension	+1 or more		
+3 or more	180-day Suspension	180-day Suspension	+1 or more		
+3 or more	Interview and Sanction	Interview and Sanction	+1 or more		
+3 or more	Manual Review and Sanction	Manual Review and Sanction	+1 or more		

WHAT CAN BE DONE TO AVOID COLLISIONS

COLLISION AVOIDANCE STARTS WITH YOU...



SKILLS USED IN COLLISION AVOIDANCE

- Proper Eye use and decision making
- Use of Timing for better Judgment
- Watching for Hazards
- •I.P.D.E
- How to safely negotiate Turns and Intersections
- Understanding and Incorporating "Right of Ways"

USING YOUR EYES EFFECTIVELY

 Your Eyes Determine the Path that your Vehicle will Follow.

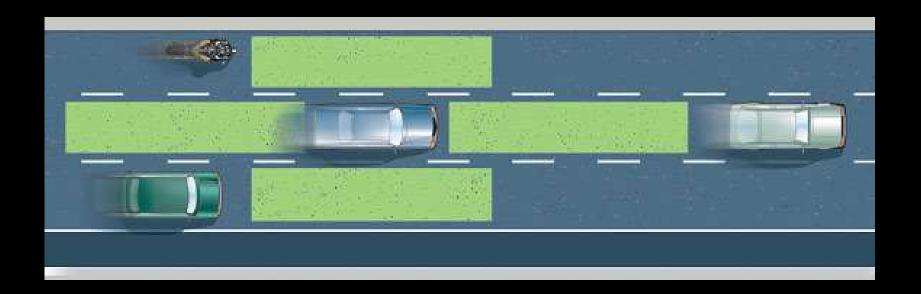
"You Steer where you look"



HOW TO DEAL WITH TRAFFIC AROUND YOU

What is a Gate?

 When you are travelling alone in the centre lane of a road where there are three lanes provided in the direction that you are travelling, all four gates are open to you



HOW TO DEAL WITH TRAFFIC AROUND YOU.

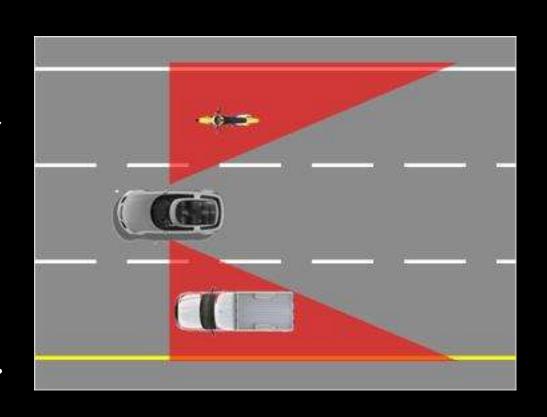
If a gate is open you can drive into it whenever you want to. A safe driver always tries to have at least two open gates to provide options for emergency movement.



HOW TO DEAL WITH TRAFFIC AROUND YOU

What is a Blind Spot?

- Area around your vehicle you can not see in your mirrors
- It is covered with a shoulder check.



HOW DO WE USE OUR EYES EFFECTIVELY?

VISUAL SEARCH PATTERNS

- Look up
- Reference Down
- Sweep your eyes Left, Center, Right
- Fill in the Gap
- Check your Gates and gauges

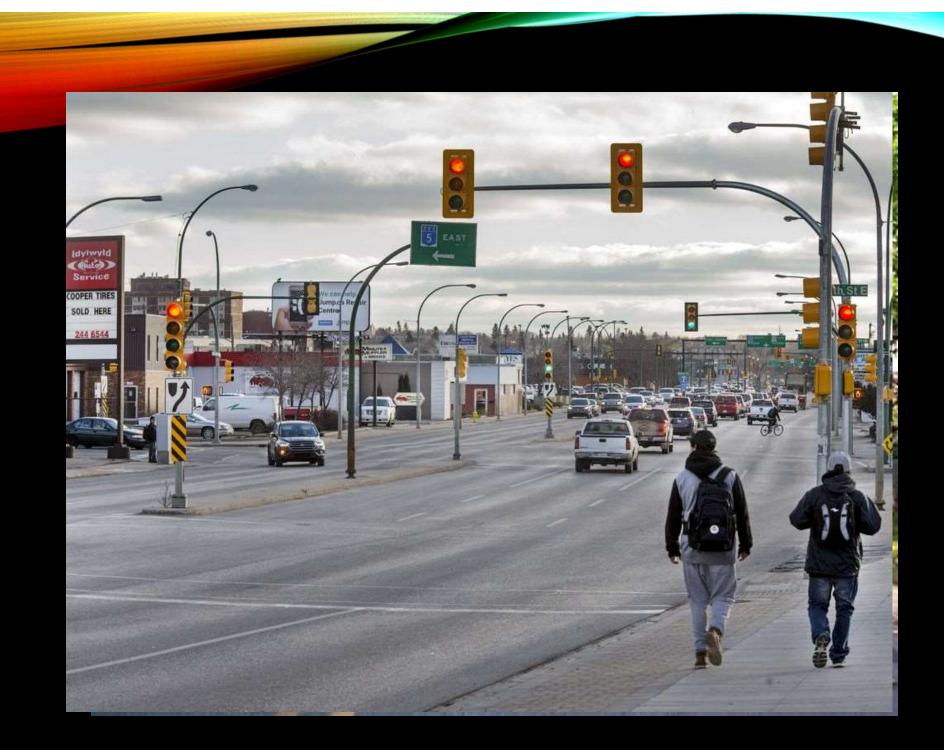


Look up
On the Highway & Gravel roads it is to the horizon (90 seconds).

In the City it is as far as you can see, usually several traffic lights or blocks.



- Reference Down
 - Move your eyes to 12 SECONDS ahead to check for HAZARDS
 - On the Highway it is about where the broken center line disappears
 - On a Gravel Road your speed will affect the 12 seconds reference point.
 - In the City it could be a block to a block and 1 ½ ahead (depending on speed)



- Sweep your eyes Left, Center Right
 - On the Highway and Gravel roads you always sweep at your 12 second mark
 - Check the intersections for approaching traffic, ditches for animals or vehicles, road surface, ect.
 - In the City
 - You will need to sweep further to each side and more frequently.

 On the Highway, Gravel, and City, scan the area between you 12 seconds ahead.

Fill in the Gap

- On the Highway there may be potholes, road debris, pedestrians and animals, etc.
- On the Gravel roads you will be checking road surface, for debris, animals, etc.
- In the City you will be watching for parked vehicles, pedestrians, road surface, etc.

Ensure you always keep a 3 SECOND FOLLOWING DISTANCE

- Check your Gates and Gages
 - You should be checking your mirrors (Gates) every 7 to 10 seconds in the city/ 12 to 15 on gravel road or highway.
 - You must always keep 2 Gates open
 - Always maintain a 3 second following distance
 - Check your gates before braking maneuvers
 - Check your gages when it is safe

Search patterns at night

- Your search pattern is much the same as it is during the day.
- This means that most of the time you will be looking beyond the part of the road illuminated by your lights.



- Search patterns in Emergencies
 - The rule for where to look in emergencies is simple: look where you want to go and steer there.
 - If you are sliding or skidding sideways, do not look down, do not look at the instrument panel and do not look at what you might hit. Look

where you want to go

TIME THE KEY TO JUDGMENT

There are Five ways that we can use timing

- 1) Finding your 12 Second Reference point
- 2) Timing at intersections (to cross intersections, count approaching time and complete turns).
- 3) Passing Time
 Sight distance of 40 seconds
 Closing time
 Passing time http://bcove.me/jitnt9s

TIME THE KEY TO JUDGMENT

- 4) Braking Time
- 5) Three Second following Distance https://youtu.be/ksxfBi7Z-Vk



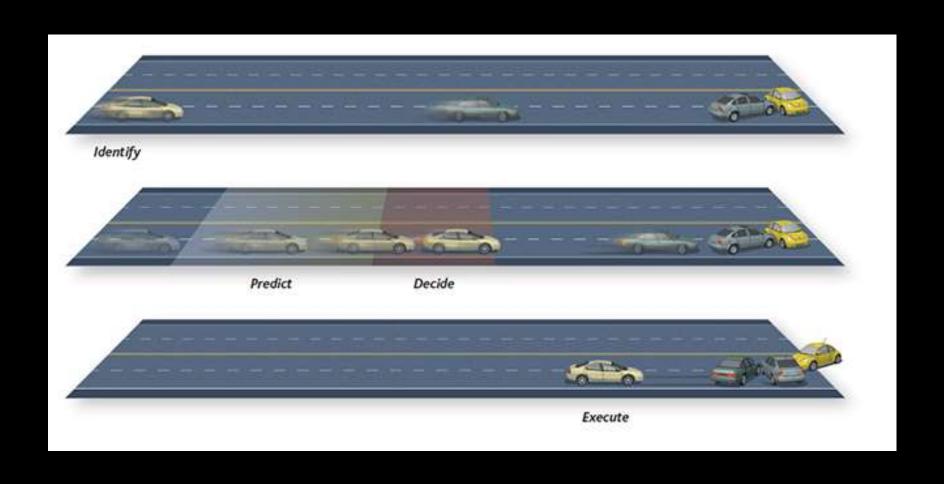


TIME-DISTANCE RELATIONSHIPS

Speed (KM/H)	Speed (MPH)	Metres/Second		12-Second following distance (in metres)
100	62	28	84	336
90	56	25	75	300
80	50	22	66	264
70	43	19	57	228
60	37	17	51	204
50	31	14	42	168
40	25	11	33	132

For a three-second following distance at 100 km/h, you will be twice as far back as you would be at 50 km/h.

TIME THE KEY TO JUDGMENT



WHAT IS A HAZARD?

- A Hazard" is a source of danger.
 - When driving, it is something that forces you to change your speed or change your steering to avoid a collision.

There are Two types of Hazards

- Real Hazard
- Potential Hazard





WHAT IS A HAZARD?

Real Hazard

 It is something that occurs while driving that you MUST react to.



WHAT IS A HAZARD?

Potential Hazard

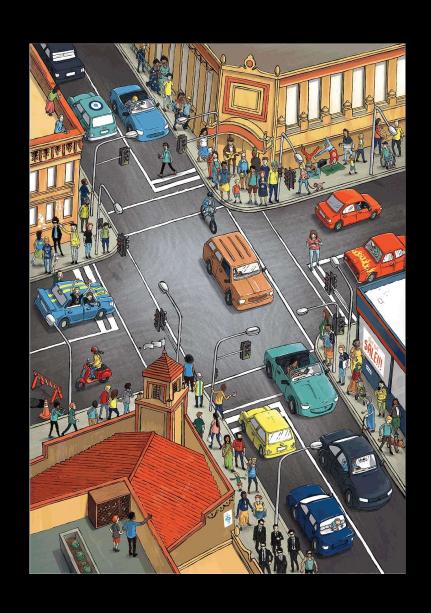
 It is something that may occur while driving that you might have to react to.



SKILLS USED TO DEAL WITH HAZARDS

THE IPDE METHOD OF DRIVING

- Identify
- Predict
- Decide
- Execute



1DENTIFY

Identify in advance your real and potential hazards.

- oFilter out hazards that do not provide information relevant to the driving task.
- oBe in a good position to see the hazard.
- oYou will use all of your senses to find these hazard.

PREDICT

Step two is to predict what will happen should you encounter a real or potential hazard.

- Real hazards: Example -There is a red light, or a vehicle stopped in your lane.
- Potential hazards: Example Will the traffic light change, or the stopped vehicle move

PREDICT

This means planning your actions in detail and checking to see that the way is clear to proceed.



DECIDE



Step three is to decide exactly what you will do to drive smoothly and deal with the hazard.



Consider the following steps before you take any action:

- 1. Check that your chosen gate is still open.
- 2. Check the surface condition of the roadway for braking.
- 3. Check the shoulder and the ditch.
- 4. Continue to watch the vehicle and decide whether you will take action to avoid it

EXECUTE

The final step is to execute your decision.

- > smooth stop at a traffic light
- >may involve using techniques for emergency driving.
- > Executing emergency decisions may require
 - practice in a safe situation, preferably with a trained instructor.

EXECUTE

- When you begin practicing the IPDE method you will be slow and will probably think in words.
- Prou will need to use IPDE more often in heavier traffic and when you are driving at higher speeds.
- ➤ Your physical condition greatly affects your ability to handle IPDE



Lanes

- Position
- Lane Changing
- Lane Selection
- Zipper Merge

Right of Ways

 Uncontrolled Intersections



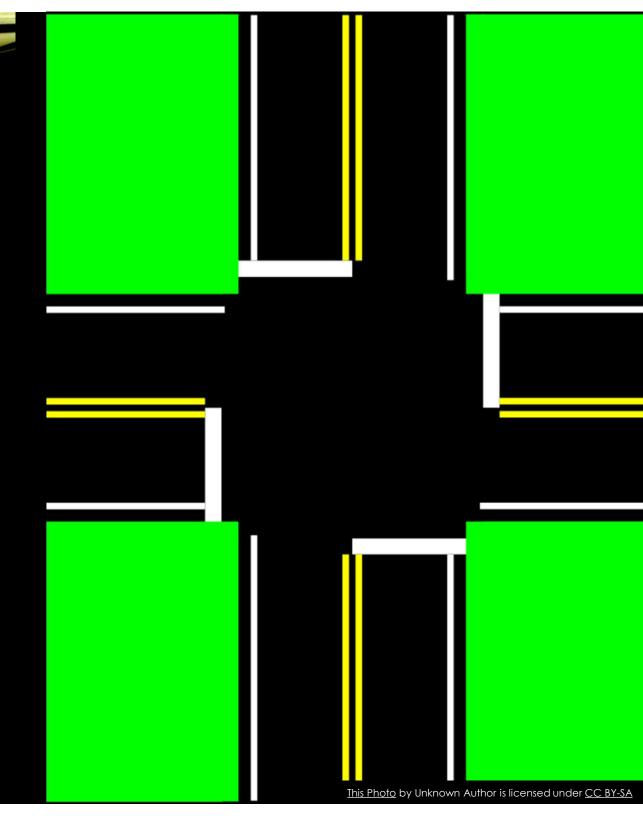


Lane Position

- On highways or rural roads, keep right of your lane.
- In urban areas travel in the middle of your lane

FOR TURNS POSITION YOUR VEHICLE

- To the far-left side of the lane for left turns
- To the far-right side of the lane for right turn
- Double turning lane approach the turn and complete the turn into the same relative lane position.

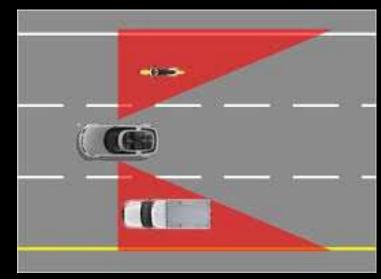


Lane Changing – Assuming that you know the status of your gates and you are properly positioned:

 Signal (30 m at speed under 60 km/h and at approximately 150 m for speeds above

60 km/h).

- Mirror check
- Shoulder Check
- Move



Lane Selection

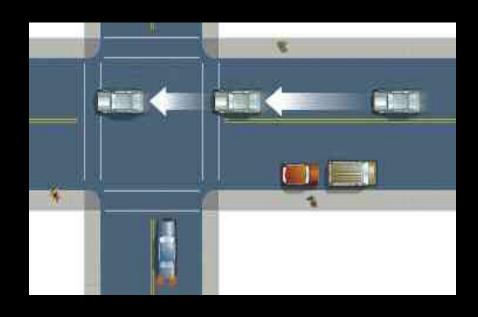
- On slippery surfaces pick the part of the lane with best traction
- When turning choose the lane the law says you must take
- On multi-lane divided highways, the left lane is for passing or emergency vehicles

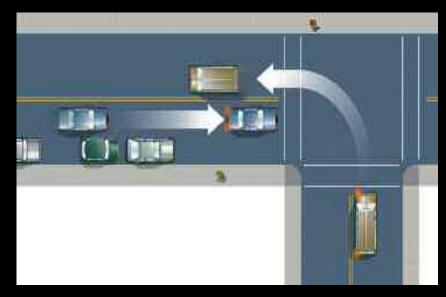


<u>Uncontrolled</u> intersection

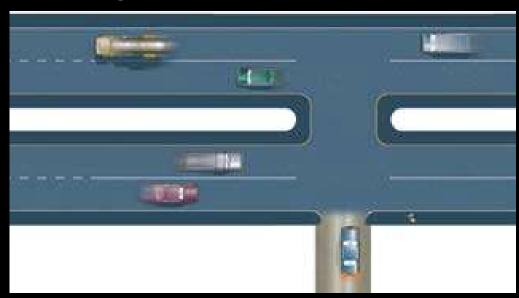
- an intersection where there are no stop signs, yield signs, traffic lights or police directing traffic
- When two vehicles approach the intersection at the same time at right angles, the vehicle on the right has the right of way.

http://bcove.me/jdra73sc





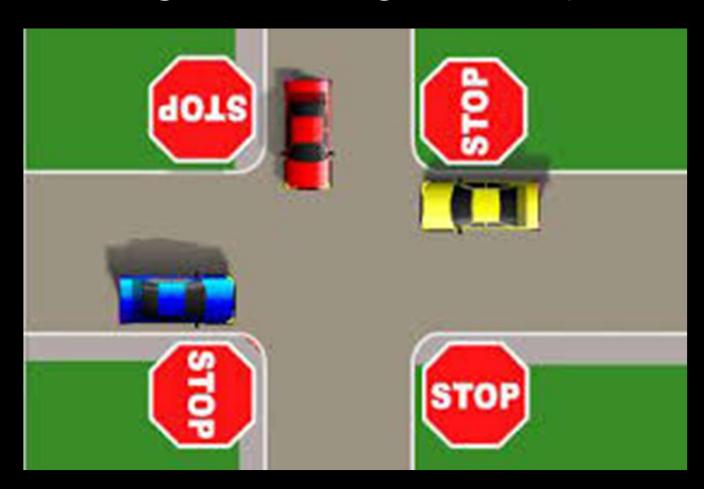
 When entering a provincial highway from any other road, you must yield the right of way to any vehicles travelling on the provincial highway and to any pedestrian closely approaching the intersection.



 When entering a street, road or highway from a private road, lane or alley, you must yield the right of way to any pedestrians on the sidewalk and to any vehicles on the street, road or highway. http://bcove.me/3mdlyq1



At three- and four-way stops, courtesy dictates that the first vehicle that stops should be given the right of way.



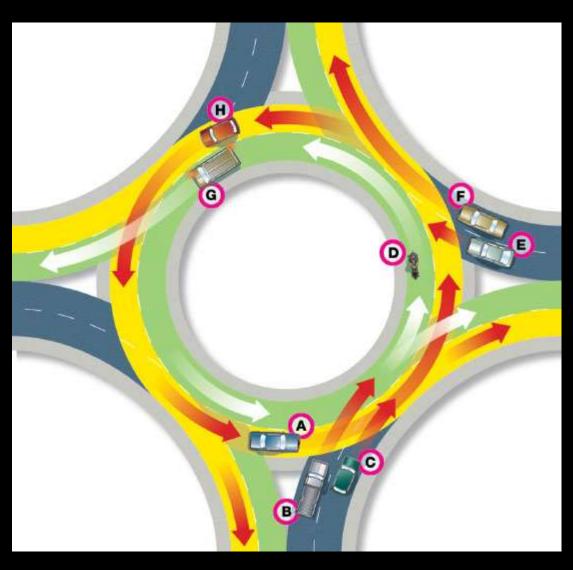
ZIPPER MERGE

- When a lane is closed in a construction zone, you might need to make a zipper merge.
- A zipper merge means drivers use both lanes of traffic until the lane ends, and then alternate in "zipper" fashion into the open lane.
- Vehicles in the lane that's ending must signal, shoulder check and merge when safe, while each driver in the continuing lane should let one vehicle in.
- Sometimes both lanes are merging into a new lane and drivers in both lanes must signal, shoulder check and take turns merging when it's safe. Zipper Merge Video next

Zipper Merge



LANES AND RIGHT OF WAY



In a roundabout, the vehicle on the right must yield to the vehicle on the left http://bcove.me/ydrvclo0

LANES AND RIGHT OF WAY

You must yield the Right of Way to any highway construction or maintenance vehicles that have their warning lights in operation.



THE 6 BASIC DRIVING CONDITIONS

That contribute to collisions

THE 6 BASIC DRIVING CONDITIONS

- 1) The Road Condition
- 2) The Traffic Condition
- 3) The Weather Condition
- 4) The Vehicle Condition
- 5) The Light Conditions
- 6) The Driver Condition

https://www.youtube.com/watch?v=n4tWfJxZGvg

• This refers to the total roadway and the type and condition of the road surface. These can affect your ability to steer, stop and maneuver.



Road conditions change from:

- one kind of road to another
- side street to a thoroughfare
- secondary road to a main highway
- two-lane road to an expressway.
- Any trip may involve several different road conditions, each requiring adjustment in your driving.



- Can be produced by weather and different Road Surfaces (i.e., gravel, paved.)
- Adjust your speed to road surface conditions (posted speed limits are for ideal conditions only).
- On slippery surfaces, slow down sooner so you can use your brake sparingly, start braking sooner, and use less power in starting and accelerating

- Whether it is on a highway or in the city, broken pavement is a hazard all drivers need to be aware of.
- Hitting the broken pavement at could cause a loss of vehicle control and/or damage to your vehicle.



When you see Broken Pavement the diamond shape warning sign road maintenance workers...

SLOW IMMEDIATELY





2) TRAFFIC CONDITIONS

 They are created by the types of vehicles, number of vehicles and pedestrians using the same road or street at the same time you are.

 Traffic conditions are influenced by the time of day, day of the week, even time of the year (Christmas, long weekends) or nature of the environment (shopping

center, sports arena, school,

concert).

TRAFFIC CONDITION

- Follow the "Rules of the Road" and drive defensively
- Plan your driving routes to avoid congestion



3) WEATHER CONDITIONS

Bad weather can affect traction, visibility and vehicle control

Rain, snow and ice can make road surfaces slippery

 Adverse weather can obscure your vision with rain, snow, fog, or road splatter

as well as steam up glass with interior vapor.

 Other drivers find it harder to see you and pedestrians are harder to see.

WEATHER CONDITIONS

Solutions

- In bad weather keep all windows clear of Ice and Snow
- Make small smooth steering movements
- Brake early for stops and accelerate gently
- Hunt for traction
- You should not use cruise control



WEATHER CONDITIONS

Solutions

- High winds make steering difficult and cause vehicles to veer to wrong side of the road.
- When driving in wet conditions your vehicle may Hydroplane
- Be careful on bridges

At the onset of rain, fog, sleet or snow, adjust your speed IMMEDIATELY to allow a 12 second view of the road ahead and use

your low beams.

 If you still can not see 12 seconds ahead OFF THE ROAD.

4) VEHICLE CONDITION

 Vehicle condition affects your ability to control your vehicle, your ability to see and be been, and to communicate with other drivers and pedestrians



POINTS TO REMEMBER

- Take your car in for regular maintenance.
- Keep your brakes in good working order.
- Ensure all light are working (so other drivers can see you coming and you do not confuse other drivers about your intentions).
- Tires are properly inflated and in good condition.
- Horn is working.
- Windshield is free of cracks.
- Seatbelts are in good working order.
- Interior of the vehicle is clean and clear of unrestrained objects.

5) LIGHT CONDITIONS

- The first requirement of safe driving is to see and be seen. The
 presents or absence of natural or artificial light effects the
 ability to see hazards.
 - To much Light
 - To little Light





LIGHT CONDITIONS

- Ensure all of your vehicle lights are in good working order and headlights are properly aimed.
- Reduce speed at sun rise and sun set
- Hazards are much more difficult to spot
- Wet pavement surfaces reflect light



BREAK TIME





6) THE DRIVER CONDITION

Refers to your physical, mental and emotional fitness to drive



 It is the most important of the six conditions because a driver in top physical, mental and emotional shape can adjust to all the other conditions and to other drivers' errors.

THE DRIVER CONDITION

- Things that can affect Driver Condition are:
 - Distractions
 - Road Rage/Aggressive (Stress)
 - Illness/Disabilities
 - Fatigue
 - Alcohol and Drugs







DRIVER SAFETY AND RESPONSIBILITY

Distractions

 The practice of driving a motor vehicle while engaged in another activity



DRIVER SAFETY AND RESPONSIBILITY

- Distracted/Inattentive driving is the #1 contributing factor in collisions involving injuries or death in Saskatchewan
- 2018 Saskatchewan Statistics Driver Condition
 - Factor in 9031 collisions
 - 7695 involved property damage
 - 1256 involved personal injury
 - 80 were fatal

3 main types of distraction

VISUAL

taking your eyes off the road





MANUAL

taking your hands off the wheel



COGNITIVE

taking your mind off what you're doing



COMMON DISTRACTIONS

Cell Phones

Passengers/Pets

Eating & drinking

Adjusting radio

Reading a book

Personal grooming

Reaching for objects

Other drivers

Billboards/Advertising

Pedestrians

Navigation/GPS









DISTRACTIONS AND THE LAW

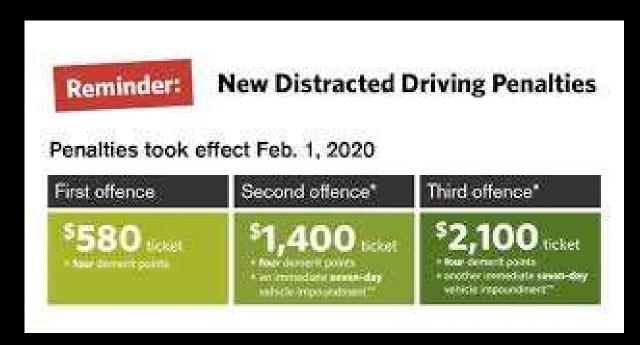
- Driving without due care or reasonable consideration for others
 - Ticket able offence
 - Seven (7) day vehicle impoundment for 2nd & subsequent offences in 12month period

Criminal negligence under the Criminal Code of Canada can result in a fine and up to life in prison

DISTRACTIONS AND THE LAW

CELL PHONES

- New drivers
 - Drivers in the GDL program
 - Prohibited from using Hands-Free devices
- Experienced drivers
 - Drivers who are not in the GDL program
 - Allowed to use Hands-Free devices



DISTRACTIONS AND THE LAW

 All drivers are prohibited from holding, viewing, using, or manipulating any handheld cellular phone while driving

NO holding, viewing, using or manipulating



https://youtu.be/WxlbnF-jnRc

TEXTING WHILE DRIVING MAKES A DRIVER 23X MORE LIKELY TO CRASH



DRIVERS TALKING ON A CELL PHONE ARE 4X MORE LIKELY TO HAVE A CAR ACCIDENT





TALKING ON A CELL PHONE WHILE DRIVING CAN MAKE A YOUNG DRIVER'S REACTION TIME AS SLOW AS THAT OF A 70 YEAR OLD







ANSWERING A TEXT TAKES AWAY YOUR ATTENTION FOR ABOUT FIVE SECONDS. THAT IS ENOUGH TIME TO TRAVEL THE LENGTH OF A FOOTBALL FIELD





CashSherpa.com

DISTRACTION



https://youtu.be/CUhhx5GMrXw

DRIVER SAFETY AND RESPONSIBILITY

- Road Rage/Aggressive Driving
 - Occurs when a motorist becomes angry, hostile, or furious behind the wheel
 - Slightest variation in driving behavior is still considered road rage

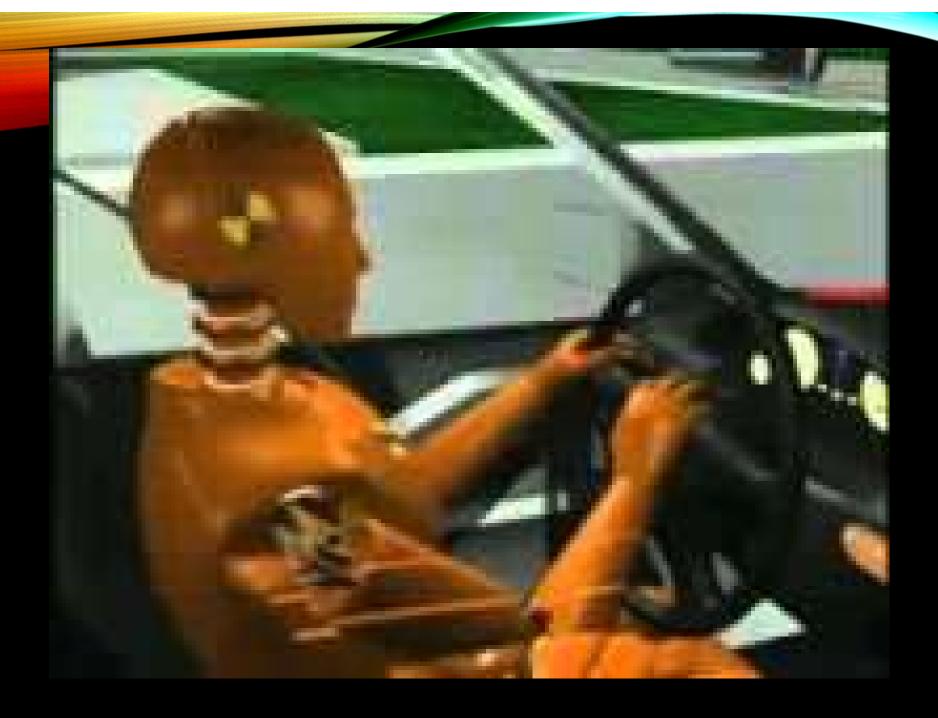


DRIVER SAFETY AND RESPONSIBILITY



Road Rage/Aggressive Driving can be fueled by may factors

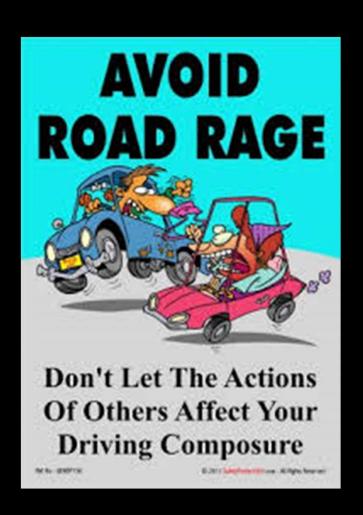
- Traffic movement
- Endless stream of pedestrians
- Tailgaters
- Distracted drivers
- Overconfidence in your own skills...



https://youtu.be/OCioSlzMCYA

HOW TO PREVENT ROAD RAGE

- Do not take traffic problems personally
- Avoid eye contact with aggressive drivers
- Do not make obscene gestures
- Do not tailgate
- Use horn sparingly
- Do not block passing lane
- Do not block right turn lane



Illness - disease or sickness affecting body or mind

- Cold and Flu
- Migraines
- Over the Counter Medications
- Prescription
 Medications



- Fatigue mental & physical exhaustion; stress & illness are contributing factor
 - Recognize you are tired
 - Stop for a rest, exercise, get some fresh air
 - Coffee can be a short term solution
 - If you still can not stay awake: CONTINUE







https://youtu.be/fDH4GEcCqw8

- Alcohol and Drugs
 - Alcohol or drug use was a factor in over 46% of all traffic fatalities in Saskatchewan in 2018
 - 2018 Saskatchewan Statistics:
 - Factor in 739 collisions
 - 359 involved personal injury
 - 43 were fatal

DRIVER SAFETY AND RESPONSIBILITY Alcohol

- Addictive Drug Reduces ability to think rationally & distorts judgment
- Alcohol is a nervous system depressant Slows down vital functions when

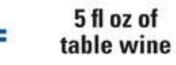
amount consumed is more than body can handle.



ONE DRINK IS DEFINED AS







1.5 fl oz shot of 80-proof distilled spirits (gin, rum, tequila, vodka, whiskey, etc.)



about 5% alcohol



about 7% alcohol



about 12% alcohol



40% alcohol

The percent of "pure" alcohol, expressed here as alcohol by volume (alc/vol), varies by beverage.

B.A.C. (BLOOD ALCOHOL CONTENT) IS THE AMOUNT OF ALCOHOL IN THE BLOOD STREAM (MG OF ALCOHOL IN 100 ML OF BLOOD) THINGS THAT EFFECT LEVEL OF INTOXICATION ARE:

- Rate of Consumption
- Amount consumed
- Age
- Gender
- Body Weight & Type

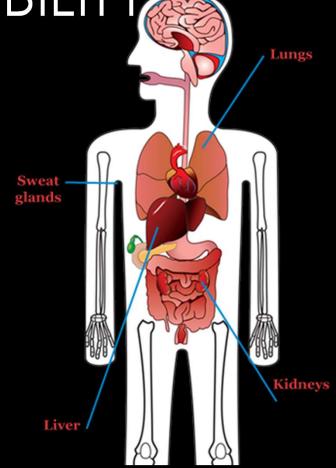
- Food consumption
- Medication & drugs
- Environment & mood
- Fatigue & Stress
- Tolerance to alcohol

Elimination of Alcohol

Liver 90%
Lungs/Breath 4%
Kidneys/Urine 4%

Perspiration/Sweat 2%

- Time is what is needed to eliminate alcohol from the blood stream
- Alcohol will eliminate from your system at 0.015% mg per hour





Impairing Effects

- Reasoning
- Inhibitions
- Memory
- Vision
- Speech
- Hearing
- Muscular coordination
- Consciousness
- Automatic Processes
- Death

• I.P.D.E.

To Identify, Predict, and Decide

- Reasoning
- Inhibitions
- Memory
- Vision

To Execute

Muscular Coordination

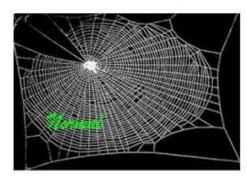
Alcohol and Drugs

- Over-the-counter drugs
 - Tylenol, Advil, Nyquil, Sudafed, Gravol
- Prescription medication
 - Morphine, Valium, Ritalin, Prozac
- Illegal drugs
 - Ecstasy, Cocaine, Heroin, Crystal Meth, LSD, Speed, Inhalants
- Legal Drugs
 - Marijuana
- Synergistic Effect

Number of Drinks	Combined With	Equivalent to Number of Drinks
2	Antihistamine (Cold Remedy)	= 4 to 5
2	Marijuana (1 joint)	= 5 to 6
2	Tranquilizer (Valium - normal dose)	= Approximately 6
2	Gravol	= Approximately 6

THE EFFECTS OF CANNABIS?

- The short-term effects of cannabis can include:
- THC impacts specific targets in the body, known as cannabinoid receptors.
 - Cannabinoid receptors are involved in the regulation of many bodily functions, including: brain and nervous system activity; heart rate and blood pressure; digestion; inflammation; immune system activity; perception of pain; reproduction; wake/sleep cycle; regulation of stress; and emotional state.
 - euphoria, feeling high, and change in sensory experiences.
 - Disorientation, poor judgement of time and distance, Delay in reaction time



This is an example of a spider web created by a normal spider

This spider had been give a small dose of THC prior to building this web



WHAT ARE THE EFFECTS OF CANNABIS?

- While cannabis has the effect of making one feel relaxed and happy, the brain may also experience negative or unpleasant effects, including confusion, sleepiness and/or impaired ability to remember, concentrate or react quickly. It may also cause anxiety or panic.
- Cannabis can have short and long-term effects on the mind and body.

EFFECTS OF CANNABIS ON DRIVING?

- Studies show that cannabis can have a negative impact on driving
 - including reduced concentration and attention span, slower reaction time, and an altered perception of time and distance.
- Driving studies (simulated and on-road) showed drivers had increased variability
 - in lane position, following distance and speed following cannabis use.
- Cannabis also affected driver ability to react to unexpected events, such as a pedestrian darting out onto the roadway.



https://youtu.be/jX6fgZsYiPQ



https://youtu.be/IFsqRDuhSxA

New Driver Roadside Administrative Licence Suspension Summary

Alcohol & Drug Offences - Full Summary of Consequences for New Drivers(Including Drivers 21 and Under)

				Vehicle I	mpounded	ounded		ory Ignition		Financial Penalty	
Number of Offences *	Offence Type **	Driver Type	Roadside Suspension		with passenger 15 yrs and under	Required Program	Programs Must be Complete	Suspension Served	Instalation Period	SDR Points	
1st Offence	Low BAC & Drugs	New	60-day	3-day	7-day	DWI	N/A	N/A	N/A	-4	
2nd Offence	Low BAC & Drugs	New	120-day	7-day	30-day	ADE	٧	60days	120 days ***	-4	Depends on current SDR
3rd & Subsequent Offence(s)	Low BAC & Drugs	New	18-month	14-day	60-day	Addiction Assessment	٧	1 year	1 year	-4	Position

^{*} Low BAC offences now have a 10 year look back window

^{**} Low BAC offences include Drug Offences and Impaired Charges, High BAC offences include Refusal to Provide a Sample

^{***} Ignition Interlock is VOLUNTARY for "New Drivers" (including drivers 21 and under) for a 2nd offence only. Once installed it must remain installed for the required period regardless of the number of days remaining in the roadside suspension.

Experienced Driver Roadside Administrative Licence Suspension Summary

Alcohol & Drug Offences - Full Summary of Consequences for Experienced Drivers

		Roadside Suspension Vehicle Impounded			Mandato	ory Ignition						
Number of Offences *	Offence Type **	Driver Type		with passenger 15 yrs and under		with passenger 15 yrs and under	Required Program	Programs Must be Complete	Suspension Served	Instalation Period	SDR Points	Financial Penalty
1st Offence	Low BAC & Drugs	Experienced	3-day	7-day	3-day	7-day	DWI	N/A	N/A	N/A	-4	
2nd Offence	Low BAC & Drugs	Experienced	21-day	30-day	7-day	30-day	ADE	N/A	N/A	N/A	-4	Depends on current SDR
3rd & Subsequent Offence(s)	Low BAC & Drugs	Experienced	90-day	120-day	14-day	60-day	Addiction Assessment	٧	90 days	365 days	-4	Position

^{*} Low BAC offences now have a 10 year look back window

^{**} Low BAC offences include Drug Offences and Impaired Charges, High BAC offences include Refusal to Provide a Sample

Drivers with High BAC

Alcohol & Drug Offences - Full Summary of Consequences for High BAC for all drivers

						Mandatory Ignition Interlock****				Financial Penalty ††	
Number of Offences *	Offence Type **	Driver Type	Roadside Suspension	Vehicle Impounded***	Required Program	Programs Must be Complete	Suspension Served	Instalation Period †	SDR Points	Low .08159	High .160 & Over/ Refusal
1st Offence	High BAC	All Drivers	Indefinite	30 or 60 days	DWI	٧	N/A	1 or 2 years	Move to -20 or Min10	\$1,250	\$2,250
2nd Offence	High BAC	All Drivers	Indefinite	30 or 60 days	ADE	٧	90 days	3 or 5 years	Move to -20 or Min10	\$1,250	\$2,250
3rd & Subsequent Offence(s)	High BAC	All Drivers	Indefinite	30 or 60 days	Addiction Assessment	٧	180 days	10 years	Move to -20 or Min10	\$1,250	\$2,250

^{*} High BAC have a 10 year look back window

- † The mandatory ignition interlock installation period for High BAC offences is determined by the same Low or High Range as the vehicle impound.
- †† If the driver is convicted for a High BAC charge casuding injury or death, the financial penalty is \$2,500.

 Mandatory Ignition Interlock after court order progibition served.

^{**} High BAC offences include Refusal to Provide a Sample, Combination Alcohol and Drug

^{***} For High BAC offences, the impoundment will be reduced to 30 days if a BAC was bellow .160

^{****} Driver is not eligible to participate in Ignition Interlock if they are convicted of an impaired offence speciffic to durgs (no alcohol involved - Drug Exceeds or Summary Offence Drug)

 There is zero tolerance for drug-impaired driving. The province's legislation and regulations have been updated to make sure that the tough administrative consequences that impaired drivers in Saskatchewan currently face will also apply to anyone charged or convicted under the new federal laws.



Bill C-46 give police the authority to use federally-approved roadside drug screening devices for impaired driving.

These devices will test saliva for the presence of THC as well as some other drugs.

If a driver tests positive, or fails a standardized field sobriety test, police can demand a blood sample or a drug recognition evaluation.



https://youtu.be/_w7d5beBE8c

FEDERAL PENALTIES FOR DRUG IMPAIRED DRIVING

Penalties for dru	ug-impaired driving	g				
New Summary	conviction offence					
 2 nanograms (ng) but less than 5 ng of THC per millilitre (ml) of blood 	Maximum \$ 1,000 fine					
New Hyl	brid offences					
 5 ng or more of THC per ml of blood Any detectable level of LSD, psilocybin, 	First offence	Mandatory minimum \$1,000 fine				
psilocin, ketamine, PCP, cocaine, methamphetamine, 6-mam	Second offence	Mandatory minimum of 30 days imprisonment				
5 mg/L of GHB	Third and subsequent offences	Mandatory minimum 120 days imprisonment				
 50 milligrams (mg) of alcohol per 100 ml blood + 2.5 ng or more of THC per 	First offence	Mandatory minimum \$1,000 fine				
ml of blood	Second offence	Mandatory minimum of 30 days imprisonment				
	Third offence	Mandatory minimum 120 days imprisonment				
Drug-impaired driving that doe Maximu	es not cause bodily harm um penalties	n or death –				
Summary conviction	18 months imprisonr	ment				
Indictment	5 years imprisonment					
Drug-impaired driving causing	bodily harm – Maximu	ım penalty				
Indictment 10 years imprisonment						
Drug-impaired driving caus	sing death - Maximum	penalty				
Life im	prisonment					
Te	esting					
Police can demand that a driver comply with either oral fluid sample if they reasonably suspect a drug	er a standardized field s					

grounds to believe that an offence has been committed, they can demand a blood sample or a drug

recognition evaluation.

Rules of the road impoundments

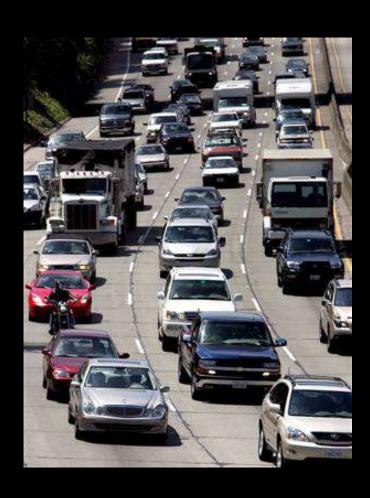
Offence Description	Vehicle Impoundment Term*
Alcohol Exceeds (Less than .16 BAC)	30 days
Alcohol Exceeds (.16 BAC or over)	60 days
Combination Alcohol and Drugs (Less than .16 BAC)	30 days
Combination Alcohol and Drugs (.16 BAC or over)	60 days
Drug Exceeds	30 days
Summary Offence Drug	30 days
Impaired	30 days
Impaired (Causing bodily harm or death)	60 days
Failed or refusal to comply with demand	60 days

SHARING THE ROAD



SHARING THE ROAD

- Vehicles that we share the road with:
 - Large Trucks
 - Motorcycles/Bicycles
 - School Buses
 - Buses
 - Pedestrians
 - Emergency Vehicles
 - Tow trucks
 - Highway Construction Workers
 - Trains
 - Wildlife



Sharing the Road

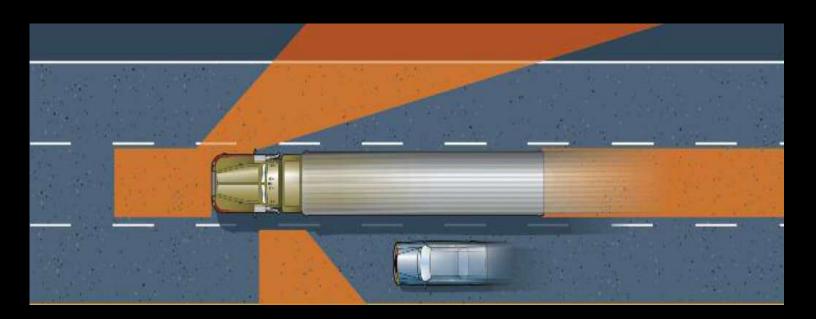
 Large Trucks - The large truck is a special vehicle. Its motor is not much larger than a large car engine and yet the load It carries can be 50 or more times the weight of a car. When accelerating up to speed, truck drivers use up to 18 gear changes.



https://youtu.be/JlwOy3bRWvg

SHARING THE ROAD

 All drivers should avoid a large truck's "nozone." The no-zone refers to the blind spot areas around big trucks, where crashes are most likely to occur. Just like cars, large trucks have blind spots on both sides, but a large trucks are considerably bigger.



Sharing the Road

Motorcycles/Bicycles

When a motorcycle and a fourwheel vehicle collide, the motorcyclist is at a high risk for being killed or severely injured. Since motorcycles are more agile than cars, their actions are more difficult to predict, and their size makes them hard to see.



SHARING THE ROAD

- Bad weather and slippery surfaces cause greater problems for motorcycles than for cars.
- Drivers of motor vehicles must learn to share the road with bicycles.

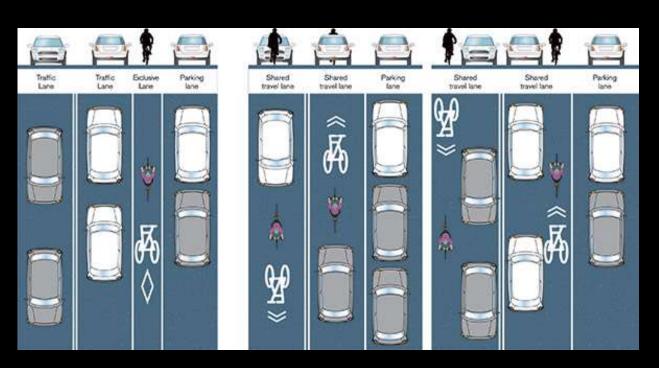




https://www.youtube.com/watch?v=ht JQ1kl2Kt8

SHARING THE ROAD

Bicycles-only lanes are dedicated for cyclists.
 Vehicles are not allowed in bicycle-only lanes except for the purpose of making a right turn, accessing a parking space or entering a lane or driveway.



Sharing the Road

- School Buses School bus drivers have a difficult job. There are plenty of distractions inside the bus.
- Rear-end collisions are the most frequent type of crash involving school buses and are usually caused by another driver failing to stop while the bus is loading
 - or unloading passengers.

School Buses - When approaching a bus that has its stop arm out and its flashing lights activated, as a driver:

- You must stop no closer than 5 m (15 ft.)
- You must not advance your vehicle until the the flashing red stop lamps and the stop arm is deactivated.
- Check to see that all children have safely crossed the roadway.



• BUSES- Bus lanes are marked by a lane sign that indicates the time and days of operation of the restriction.



 Pedestrians - When approaching an intersection, you must yield the right of way to any pedestrians who are crossing the street.

 You must stop your vehicle before the crosswalk, which will either be painted on the road or be an imaginary extension of

the sidewalk.



Sharing the Road

• Emergency Vehicles - All emergency vehicles (fire engines, police vehicles and ambulances) have the right of way when displaying flashing lights and using sirens (sound devices).





• Tow Trucks - When a vehicle used exclusively for towing or rendering assistance is stopped on a highway with its blue and amber lights in operation to assist a disabled vehicle, drivers must slow to 60 km/h when passing.









- Highway/Construction Workers
 - The presence of one of the above three signs designates the start of the work zone.
 - The Highway workers sign may or may not have a WORKER'S PRESENT tab as illustrated. In the work zone drivers must slow to the posted speed through the entire zone and 60 km/h or less when passing a worker, flag person or equipment occupied by a worker.

Sharing the Road

Trains (Railway Crossings) - Drivers should check for trains at every crossing, even those equipped with automatic signals.

- Never get trapped on a crossing
- Never race a train
- Avoid shifting gears on a crossing
- Watch for vehicles that must stop at crossings
- Automatic protected crossings
 - Never drive around gates
 - Flashing lights

https://youtu.be/Jxlq2nMZdLw

Second Driver



Wildlife - Keep in Mind Peek danger times

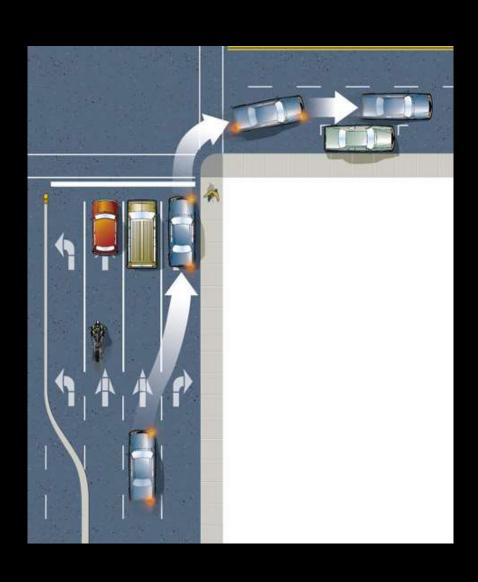
- If you see one animal there is probably more
- When dealing with large animals use emergency techniques to avoid a collision
- If you must hit the animal get your body down below the dash
- Small animals, if you can not avoid them safely, hit them







- In this section we will cover
 - The procedure for completing turns
 - Passing Safely
 - Highway Driving/ Merging, Gravel Roads
 - Negotiating Curves
 - Emergency Strategies

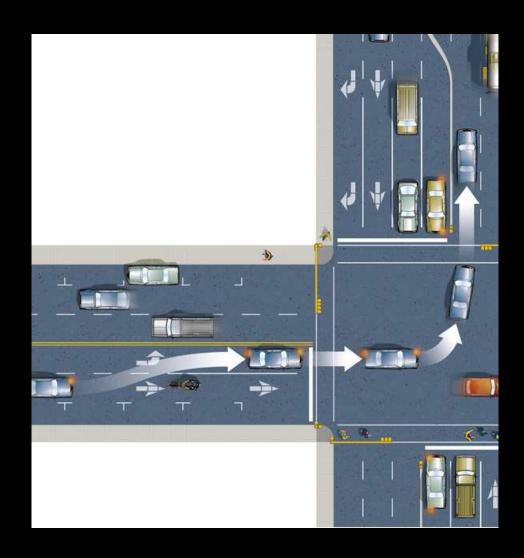


Completing Turns

- Right turns -When approaching an intersection or driveway that requires a righthand turn, move as close to the right curb or right edge of the road as possible.
- http://bcove.me/h8id9ryc

Left Turns - When turning left you must yield the right of way to any vehicles coming toward you if they are close enough that your turn would interfere with them.

http://bcove.me/bw1la5jh http://bcove.me/jdeqb604



- A left turn from a one-way street to a two-way street http://bcove.me/p2kkucb1
- For a left turn from a one-way street to a one-way street http://bcove.me/bhurgplu
- For a left turn from a two-way street to a one-way street http://bcove.me/yerme1zm



- Where to stop Your stopping position is determined by markings on the road. You must stop At the nearest crosswalk, whether marked or not.
- http://bcove.me/y2urbmif



 At a clearly marked stop line. http://bcove.me/zoe5j3c2

 Where there is no stop line or crosswalk: Within three metres of the intersection in a town, city, village or hamlet. Within 10 metres of the intersection in a rural area.

http://bcove.me/1wvwbg6r



Passing in the City

 Passing on a Gravel Road

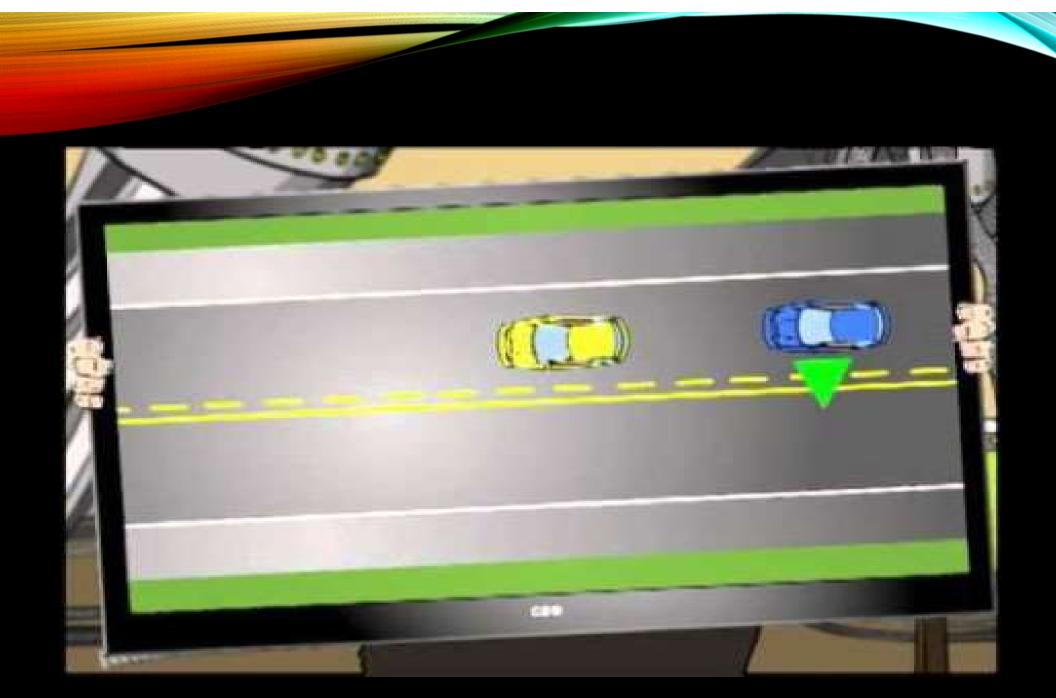
 Passing on the Highway





- The Pass is Safe
 - Passing Time
 http://bcove.me/jjitnt9s
 - Closing Time
 - Sight Distance
- The Pass is Legal
- The Pass is Necessary

- Procedure to complete a Safe Pass
 - Make sure the Pass is legal and safe
 - Maintain a three-second distance
 - Continue to accelerate throughout the entire pass
 - Wait until you see the vehicle being passed in your insider rear-view mirror before pulling back into your traveling lane.
 - https://www.youtube.com/watch?v=Duwc808Y9Y



Passing in the City Ensure:

- Broken center line/approaching vehicles
- Not passing in an intersection
- Vehicle is not turning back ally or business)
- Pedestrians are not the crosswalk
- http://bcove.me/orcl3vwb



RISK AND COLLISION

- Passing on a Grave CROWN Confisioner-
 - Unpredictability of the road surface
 - Visibility ,Dust and Vehicles
 - Weather Conditions and Rain
 - Increased risk of roll-over
 - http://bcove.me/isfcol4f





Passing on the Highway Ensure

- Broken center line (legal)
- 40 second sight distance
- No passing in an intersection/crest of a hill/curve
- Vehicle turning (into driveway/ side road)
- Road surface (rain/snow/ice)
- No Vehicles on the shoulder / pedestrians

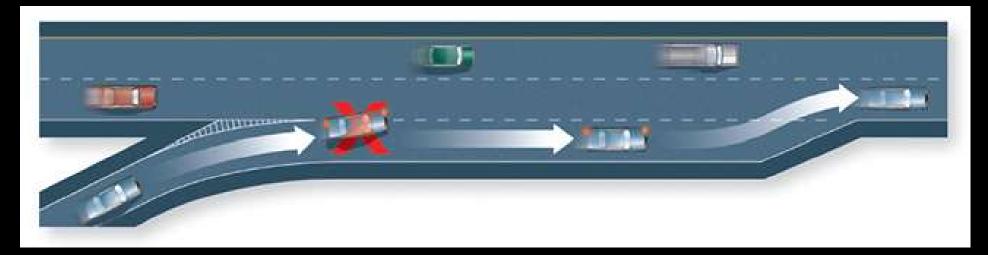




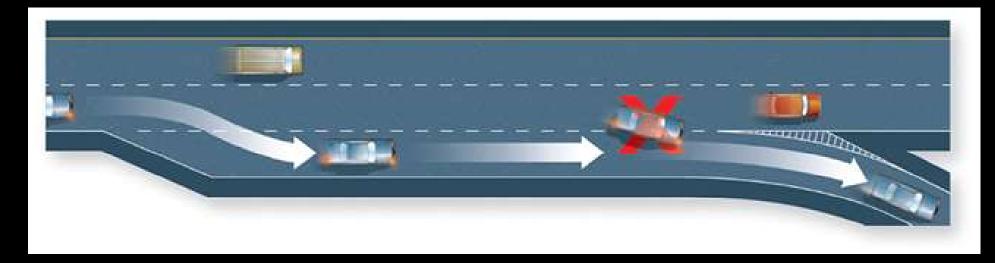
Highway Driving and Merging Safely

- Highway driving requires rapid acceleration to build up speed over as short a time as possible to minimize the difference in speed with other vehicles.
- It takes a longer time to stop from higher speeds.
- Highway Hypnosis
- Do not make any sudden movements of the steering wheel.
- Velocitization

- Highway Driving and Merging Safely
 - The key to entering a freeway is to increase your speed in the acceleration lane until it matches the speed of the vehicles already on the freeway.



- Highway Driving and Merging Safely
 - When leaving a freeway, signal your intention and move into the deceleration lane.
 - http://bcove.me/1psjgv1h



- Gravel Road Driving Saskatchewan has a large network of roads connecting its main highways
 - These roads present driving challenges which differ from provincial highways.



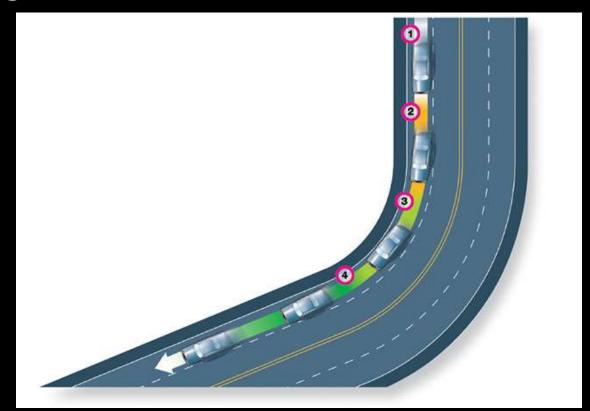
- Gravel Road Challenges
 - Sight distances may be shorter.
 - The speed limits are to be taken seriously and should be regarded as maximums under ideal conditions.
 - Gravel surfaces may cause traction problems.
 When dry they create visibility problems.
 - Railway crossings, crossroads and farm entrances are more difficult to see.
 - Likely to encounter slow-moving farm vehicles, livestock and wildlife.

- Driving techniques for gravel roads
 - Maximum speed limit on unposted Gravel road is 80 km/h under Ideal Gravel Road
 - Slowing down when passing vehicles and hazards.
 - Stay well back of dust clouds (should always have a 12 second view of the road ahead).
 - Always slow and move to the right of your lane as you approach hills and curves, you never know what you might find ahead.
 - Always have a planned Escape route.

- 5 Safety Tips for Driving on Gravel Roads
 - Slow down
 - Keep a firm grip on the wheel
 - Stay on the beaten path
 - Back off
 - Light it up <u>http://bcove.me/isfcol4f</u>



- Negotiating Curves
 - The most important part of driving a curve or corner is to slow down before you get to it.



• Emergency Techniques - If you use the proper search patterns and see things well in advance, you should avoid most emergencies. However, as part of your IPDE method of driving, expect that other drivers may some -times proceed when they shouldn't. This means that you will have to execute your decision in a hurry if you are to avoid a collision.

RISK AND COLLISION

- Preventing injuries & Onto With Removing your Vehicle and how to use its safety features
 - Vehicle familiarization https://mycardoeswhat.org/
 - Design components for safety
 - Head restraints
 - Seat belts
 - Child restraints
 - Airbags
 - Seating position (left foot brace
 - Mirrors
 - Hand Position/Turing the wheel



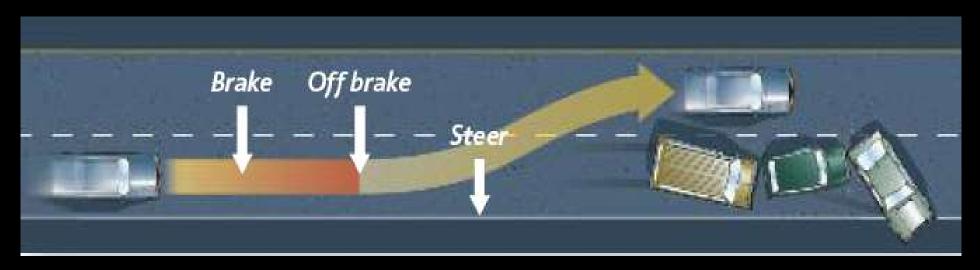
- Where to look
 - The rule is simple!
 Look where you want to go and steer there.
 - Do not look at the tree you want to avoid, look at the gap you want to get through.

- Emergency braking techniques
 - Always try to brake in a straight line. Get your wheels straight and line up your vehicle so that it can go straight ahead while you are braking.

Steering around an object involves three movements:

- Steer-Twist the wheel in the direction you wish to go.
- Counter steer-Turn the whee back the other way beyond the centre point.
- Straighten out -Twist the wheel back to the point where your wheels are straight.

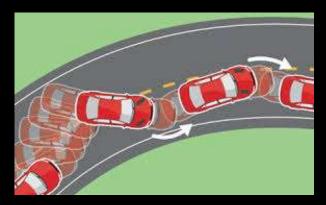




- Combined braking and steering
 - Where you have a choice, the best method of dealing with an emergency is to combine braking and steering. Brake first, while you slow down and regain control and finish deciding where you want to go.

Skidding

- Skids resulting from braking
- Skids resulting from too much acceleration
- Skids resulting from steering too sharply
- When skids go too far
- To avoid getting into skids



Drifting onto a Soft Shoulder

- It is not what you do that is important, it is what you **do not do** that counts.
- If your right wheels drop onto a soft shoulder, do not jerk the wheel to get back on the road in a hurry and do not brake hard.
- Do not take any corrective action immediately, just steer straight along the shoulder, gradually slowing down

Do not brake <u>hard</u>

Ditches

- Do not turn the wheel violently
- Do not try to get back on the road
- Drive down the ditch.



- Blow-outs do not over-react. Look where you want to go and steer there, holding the steering wheel firmly.
- Brake failure Press the brake pedal hard, even if it goes right to the floor. It will still have stopping power.
- Power steering or power brake failure

 If the engine stalls you will have to apply a
 great deal more force to the brake or steering
 wheel to maintain control. Try shifting to neutral
 and re-starting the engine, then return the shift
 lever to drive.

- Accelerator sticking Shift to neutral (or declutch), slow down, pull over and stop. Then, turn the key off and try unsticking the pedal with your feet.
- Headlight failure immediately slow down to keep your original course, pull over and stop.
 Check the headlight switch and the

dimmer switch. If these do not work, put on the parking lights or emergency flashers.

RISK AND COLLISION

What to Do if youVOIDANCE are involved in a

Collision:

- Protect the scene
- Check all injuries
- Call the police
- Check for witnesses
- Provide a report to police
- Exchange information with other drivers



- If you are involved in a Collision –
- You are required to provide your name and address to any other persons involved in the crash, regardless of the severity of the crash.
- Do not admit fault or any other liability before discussing the details of the crash with your insurance adjuster.
- Do not offer to pay for any repairs or accept payment for repairs unless you are prepared to handle the matter without the help of your insurance company.

WHAT TO DO IF YOU ARE INVOLVED IN A COLLISION

 Collisions involving injury, death, hit and run, an impaired driver, vehicles that must be towed from the scene or an out-of province vehicle must be reported to the police immediately.



WRAP UP

- Being a "Good Driver" starts with YOU!!!!
 - Treat driving as your number one Job...
 - Apply Road Rules
 - Be aware of Distractions and adjust to them
 - Be cautious of all driving conditions.
 - NEVER..Drive Impaired
 - Wear your Seat Belt and ensure your passengers do as well.



THANK YOU

Have a Great Day and Drive Safe.

